## 10-1982 [C-6401] Fidelity - Reversi Sensory Challenger (black housing)

Fidelity model: RSC. Na de eerste Reversi Sensory Challenger brengt Fidelity een jaar later een model uit met een nog véél sterker programma...



# MATCH YOUR SKILL AND STRATEGY AGAINST THE INTERNATIONAL OTHELLO TOURNAMENT PROGRAM CHAMPION

Reversi Sensory Challenger joins the growing list of Fidelity tournament winners. In the 2nd International Tournament of Othello Programs, held in Lyon, France in May, 1981, Reversi devastated all competitors without a loss or a tie. Reversi was proclaimed undisputed World Champion.

Reversi Challenger features Fidelity's advanced Sensory playing surface - moves are automatically recognized and entered into the Computer. Brightly lit LED's graphically illustrate from and to locations of each move, and pleasing tones audibly signal that a move was made. Additional features include: 18 different levels of playing difficulty. As your skill improves, raise the level and the Computer gets tougher. Select your most comfortable skill level.

- Skill levels changeable during a game.
- Change sides with the Computer at any time.
- Reversi teacher: Will suggest your countermove upon request, or watch it play against itself.
- Position Verification at any time. Computer is always able to show you where each piece is located.
- Problem Mode lets you set up special problems for the Computer to solve, or lets you add or remove pieces to change the advantage at any time.
- Complete with reversible magnetic game pieces.
- 100% solid-state in durable plastic housing. Uses four "C" size batteries (not included) or plug the AC adapter into any convenient wall outlet.
- Take-back feature allows you to reverse any number of moves at any time during a game.
- Monitor Mode allows two humans to play. The Computer checks each move to ensure it is legal, and lights up the squares to be "flipped". Size (approx.): 11 x 10 x 2 inches.

Source: Fidelity Challenger Series 1983 (first- and second edition)



#### Fidelity Challenger Series (1983)

#### **Programmierer / Programmer**

• (?)

## **Baujahr / Release**

• Erste Einführung: Oktober (?) 1982 (?)

## **Technische Daten / Technical specifications**

- Mikroprozessor: (?)
- Taktfrequenz: (?) MHz
- Programmspeicher: 4 KB ROM
- Arbeitsspeicher: 1 KB RAM

#### Spielstärke / Playing strength

• Spielstärke: (?)



#### Literaturhinweise / References / Literatuuroverzicht

• ??-1983, Telematch, (2+3/83), Gerhard Piel: Reversi Challenger. [Vorstellung: Reversi Challenger.]

#### Internet

http://en.wikipedia.org/wiki/Reversi http://nl.wikipedia.org/wiki/Reversi http://www.ffothello.org/info/anthologie.php

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