

11-1982 [E-4151] Fidelity - Voice Bridge Challenger III

Fidelity model: BV3. Blijkbaar was niet alleen het schaakspel een belangrijke markt, want Fidelity kwam ook steeds met verbeterde bridgecomputers!

Ook dit model was (net zoals de Chess Challenger Voice) uitgerust met een voor die tijd unieke en opzienbarende stemfunctie! Het Bridgeprogramma was zelfs nog iets groter dan die van de Chess Challenger Voice! Ik schat de ROM-capaciteit voor het zuivere programma (dus zonder de stemfunctie) op ongeveer 16K ROM! Wie het beter weet mag het gerust zeggen ...

ONE OF THE WORLD'S MOST POPULAR CARD GAMES HOUSED IN THE MIND OF A MICROPROCESSOR . . . AND IT TALKS TO YOU!

Contains the Newest Bridge Program Making It Substantially Better both in Bidding and in Playing than Previous Models.

You never have to miss a game of bridge. . . even if you're alone!

- Can be your partner (plays one hand).
- Can be your opponents (plays two hands). Allows you to compete with a friend by providing exactly equal partners for each, or you and a partner can play against the Computer.
- It's YOU against the Computer (plays the other three hands).
- Or the Computer will play all four hands.
- Clearly and audibly announces both human's and Computer's bids and plays, using accepted bridge terminology.
- Optic Scanner reads custom coded playing cards.
- Optional Random Dealing - if you wish the Computer will deal out four hands at random without using the cards and scanner.
- Automatic Replay - the Computer will take over all four hands at the press of a button and replay the deal you have just completed, making it easy for you to test your skill and/or play duplicate bridge against the Computer.
- Moving message display keeps you informed throughout the game, including rubber bridge score keeping.
- During the bidding, uses such well-known conventions as Stayman, Blackwood, Gerber, Jacoby Transfers, Strong Two Club, Weak One No-trump Openers, etc.
- Combines essential features of Standard American bidding with some aspects of such European systems as ACOL.
- Forms and executes a plan of play much like a human player.
- Rejects illegal bids.
- Displays Revokes.
- Single tone provides audio feedback each time a card is optically scanned or a key is pressed.
- Will review bidding and last trick on demand.
- Uses 232,000 bits of Read Only Memory.
- Has 8,512 bits of Random Access Memory.

Numerous other features, including a solid hardwood housing, approx. 13 x 8 x 1 inches, three felt playing fields, two decks of custom playing cards, 100% solid-state, deluxe carrying case.

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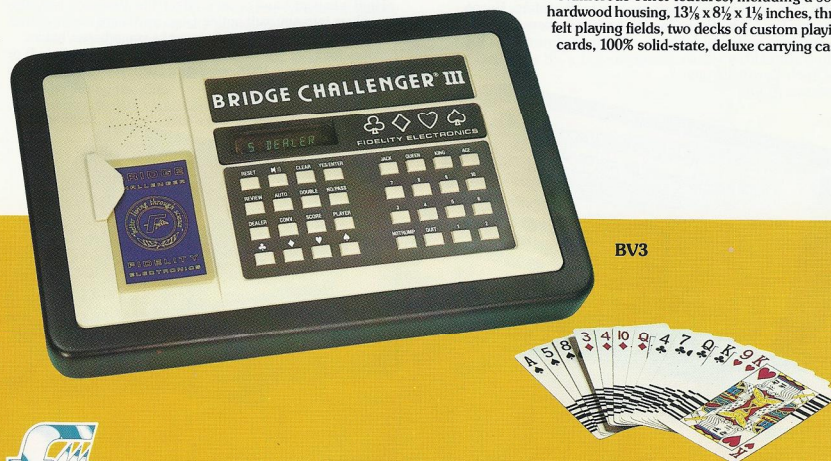
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FIDELITY ELECTRONICS, LTD.

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Fidelity Challenger Series (1983)

Programmierer / Programmer

- (?)

Baujahr / Release

- Erste Einführung: November (?) 1982 (?)

Technische Daten / Technical specifications

- Mikroprozessor: (?)
- Taktfrequenz: (?) MHz
- Programmspeicher: 232,000 bits of Read Only Memory (ROM)
- Arbeitsspeicher: 8,512 bits of Random Access Memory (RAM)

Spielstärke / Playing strength

- Spielstärke: (?)

Last Updated on May 18, 2009